



# Security, Privacy and Interoperability in Payment-Channel Networks

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Joint work with
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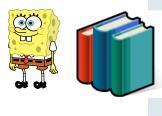
#### Permissionless Blockchains Scalability Issue

- Low transaction rate (~10 transactions per second)
- Fast growth of the Bitcoin transactions
- Scalability approaches:
  - On-chain (layer 1) sharding
  - Off-chain (layer 2) payment channels [The focus of our work]



## **Payment Channels**





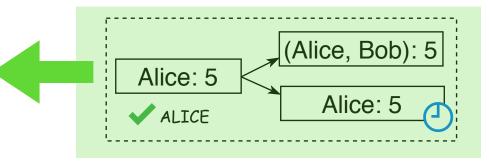
Bob

## Payment Channels: Open



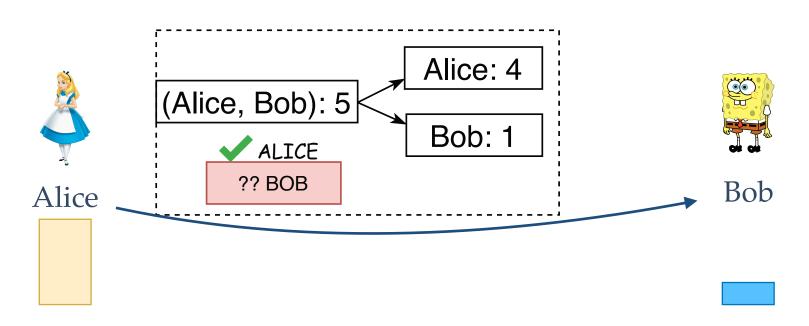


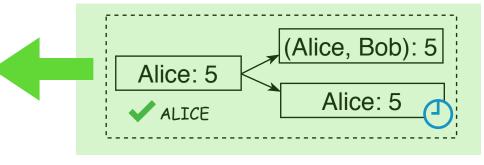
Bob





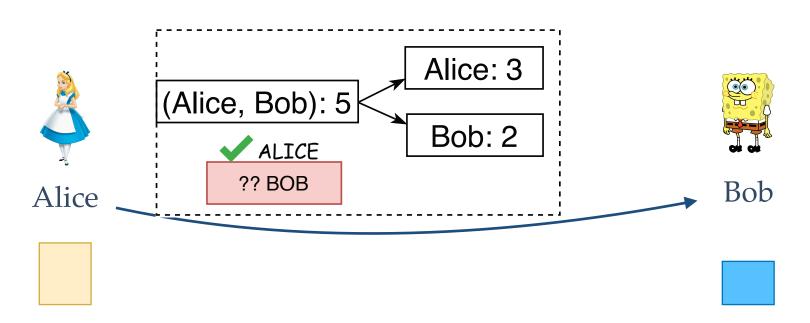
#### Payment Channels: Pay

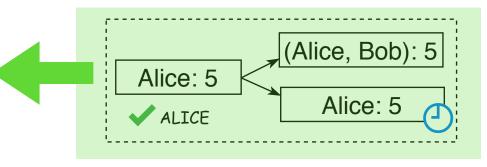






#### Payment Channels: Pay





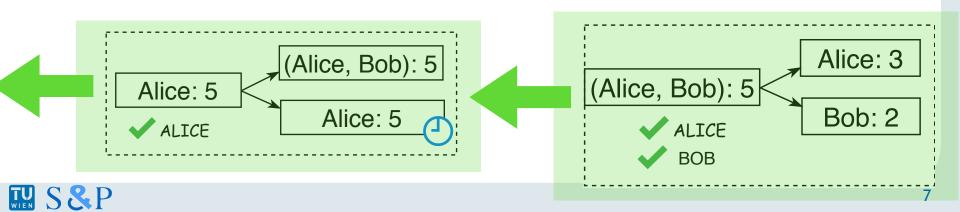


## Payment Channels: Close





Bob



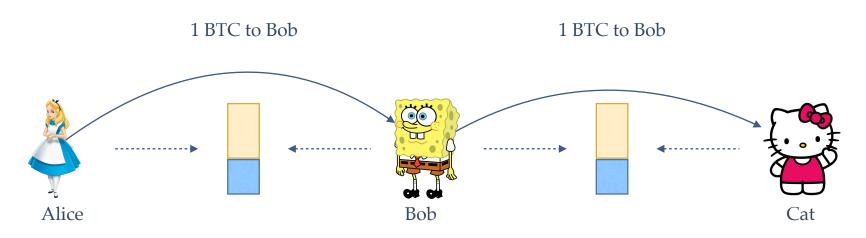
## Payment-Channel Networks (PCN)

- Each payment channel requires to lock coins in the deposit
  - Impractical to open a channel with each other
- Open a few channels
  - Rely on other channels to reach the intended receiver



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## **Current PCN (Proposals)**

- Bitcoin and Altcoins:
  - Lightning network, c-lighntning, Eclair
- **Ethereum:** 
  - Raiden Network
- Eventually, every blockchain might need a scalability solution





#### Our Research

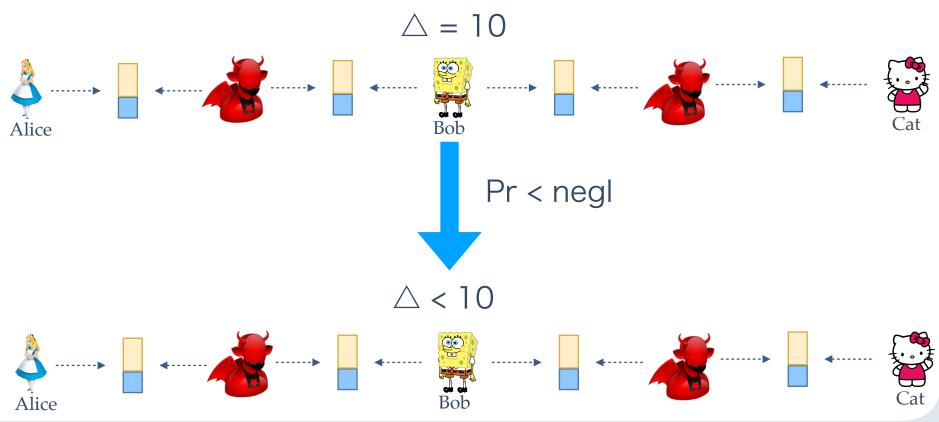
- Formally describe notions of interest for PCNs in the Universal Composability framework:
  - Security, privacy, concurrency
- Analyze whether current PCNs achieve them
  - e.g., we showed an inherent tradeoff privacy vs concurrency
- Provide cryptographic constructions with formal security and privacy guarantees



#### Security in PCNs

## **Security Notion**

Balance security: Honest users do not lose coins in a multi-hop payment





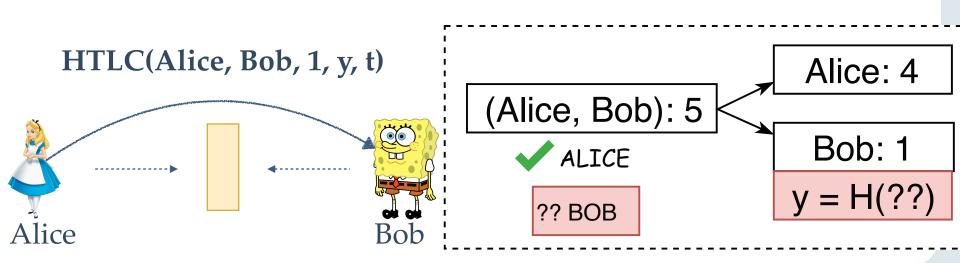
## **Security and HTLC**

- Balance security: Honest users do not lose coins in a payment
- Security tool: Hash-Time Lock Contract (HTLC): Payment conditioned on revealing the pre-image of a hash function



## **Security and HTLC**

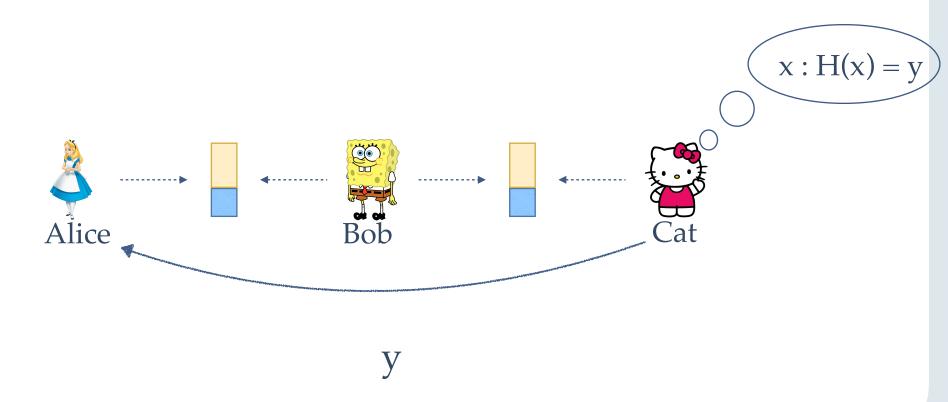
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## The Lightning Network: Setup

Multiple "chained" HTLC allow multi-hop payments in the presence of malicious intermediaries

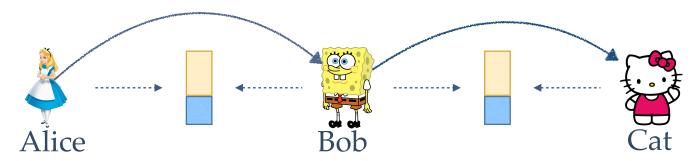




## The Lightning Network: Lock

Multiple "chained" HTLC allow multi-hop payments in the presence of malicious intermediaries

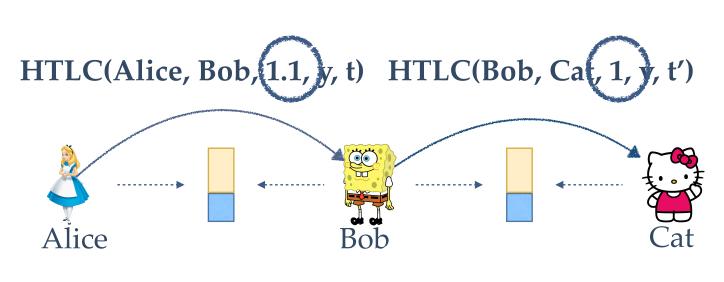
HTLC(Alice, Bob, 1.1, y, t) HTLC(Bob, Cat, 1, y, t')





## The Lightning Network: Lock

Multiple "chained" HTLC allow multi-hop payments in the presence of malicious intermediaries

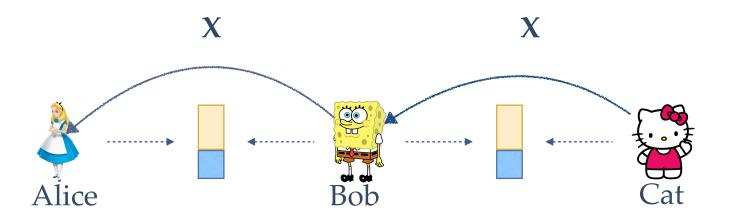


Transaction fee



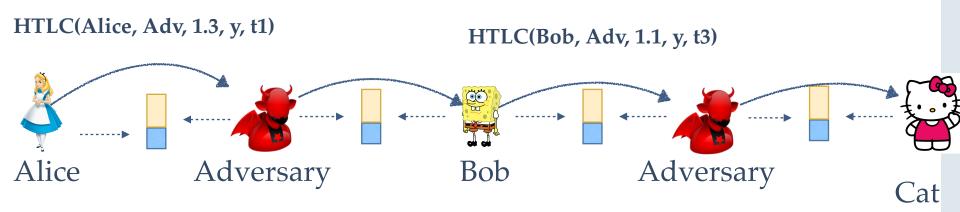
#### The Lightning Network: Release

Multiple "chained" HTLC allow multi-hop payments in the presence of malicious intermediaries



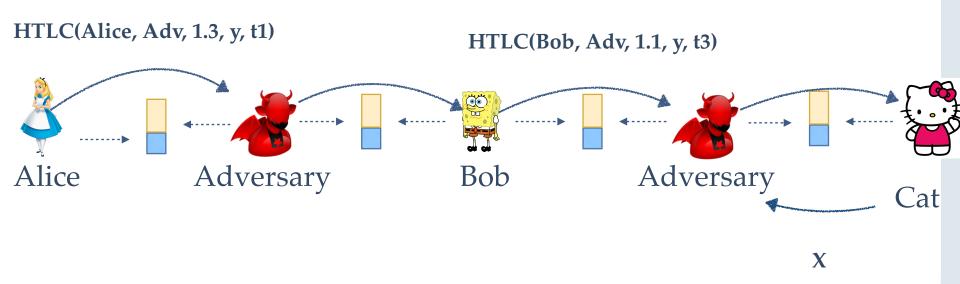


- Idea: Exclude intermediate honest users from successful completion.
- Consequence: Adversary steals fees from honest users. HTLC(Adv, Bob, 1.2, y, t2)



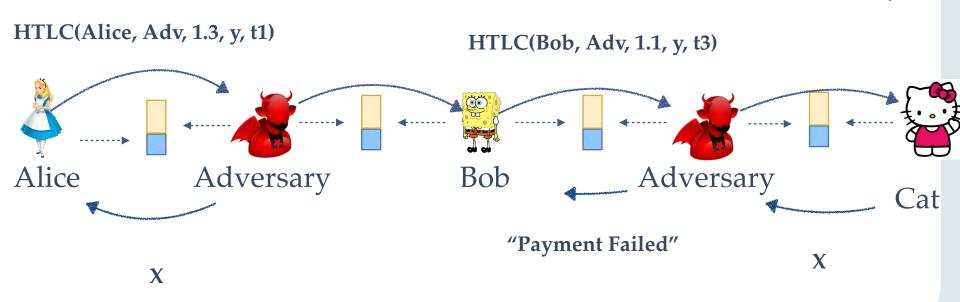


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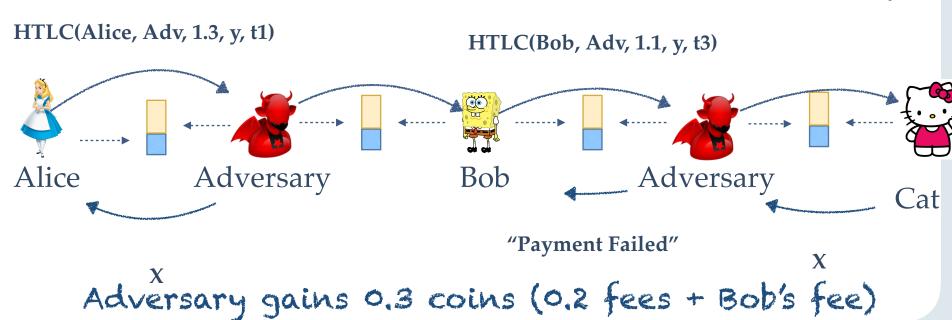


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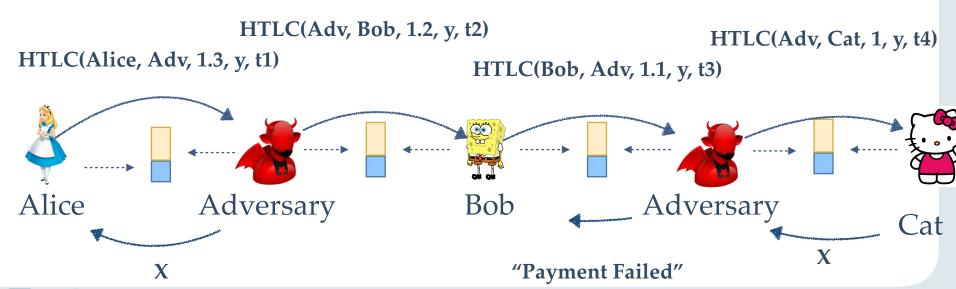


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#### The Wormhole Attack: Discussion

- Same condition along the path enables this attack
- More intermediaries, more benefit
- Fees are the base of PCNs. Thus, attack on fees is important
- Intermediary (Bob) believes payment is unsuccessful

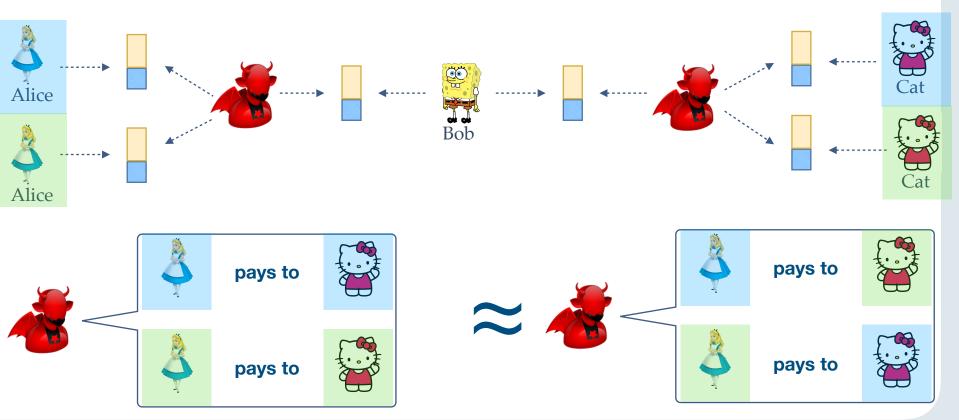




What about privacy?

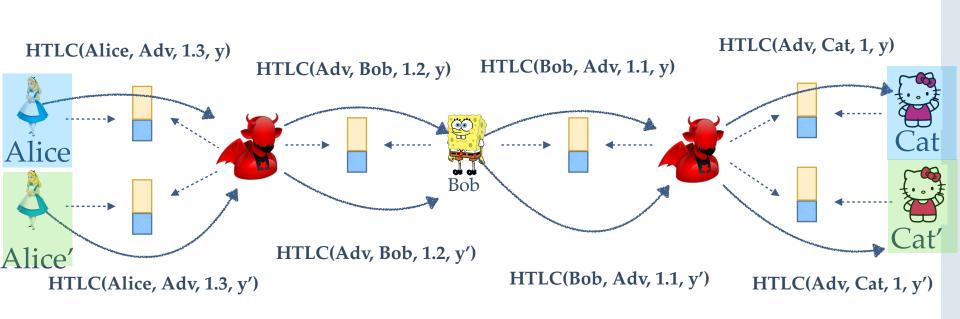
#### **Privacy Notion**

Relationship Anonymity: The adversary cannot tell who is paying to whom



#### **Privacy in PCNs**

Relationship Anonymity: The adversary cannot tell who is paying to whom

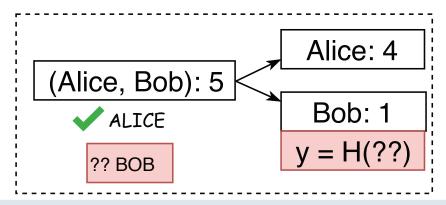


Problem: The same condition is used in the complete path!



#### Other Practical Considerations

- Scalability issues:
  - Two keys to define the deposit
  - Payment condition + signatures required
- Privacy issues:
  - Users sharing a channel revealed
- Interoperability
  - Support for specific hash function required





## **Summary Current PCN**

	Current PCN	
Security		{
Privacy		<
Interoperability / Compatibility		{
Reduced Tx Size		{







Two keys; HTLC script



What can we do with the signatures?

## 2-party ECDSA Signing [Lindell17]





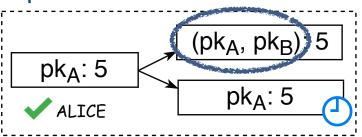
- Jointly compute a signature σ on a transaction
- ▶ It requires the knowledge of both sk<sub>A</sub> and sk<sub>B</sub>
- It can be publicly verified using PKAB:= (skA \* skB) \* G

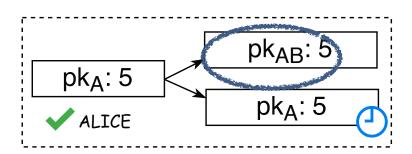
## ECDSA: 2-party channel

#### **Current**

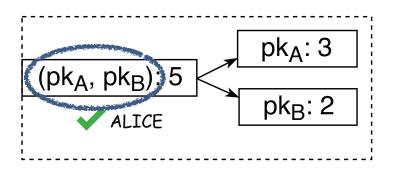
#### **SS-ECDSA**

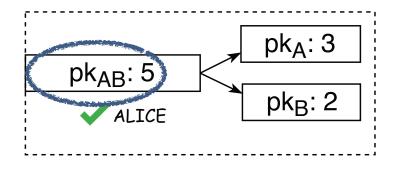
#### **Open Channel**





#### Off-chain Payment







## What if we encode the conditions in the signatures themselves?

## Scriptless Scripts (Schnorr)

- Original idea proposed by Andrew Poelstra
- "Encode" payment condition within the Schnorr signatures
- In our work: formal description and analysis
- Unfortunately, Schnorr is not used in many cryptocurrencies today



## Scriptless Scripts (SS-ECDSA)

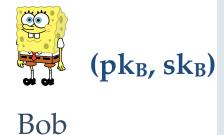
- Was an open problem before our work
- Main challenge is the signature structure: No longer a linear combination
  - Schnorr signature:  $(r_1 + r_2) + (k_1 + k_2)$  m
  - ECDSA signature:  $(r^{-1} * r^{-2}) R_x (k_1 * k_2) + (r^{-1} * r^{-2}) m$ 
    - Requires inverse, x coordinate of an elliptic curve point and multiplicative shares of the key k = k<sub>1</sub> \* k<sub>2</sub>
- In our work: formal description and analysis



## 2-party ECDSA Conditional Signing



Condition: (pkc)



#### **Goals:**

- Alice can create a "half-signature" that Bob can finish only with sk<sub>C</sub>
- ▶ If Bob creates a signature, Alice learns skc

## 2-party ECDSA Conditional Signing



(pk<sub>A</sub>, sk<sub>A</sub>)

Condition: (pkc)



 $(pk_B, sk_B)$ 

Alice

Bob

Create  $pk_{AB}$  and combine randomness  $R := (pk_C, r_A, r_B)$ 

Send "1/3-signature"  $\sigma_B$ 

Send "1/3-signature"  $\sigma_A$ 

Send whole signature:  $\sigma := \sigma_A * \sigma_B * \sigma_C$ 

Learn skc

Compute  $\sigma_{C} := \sigma * (\sigma_{B})^{-1} * (\sigma_{C})^{-1}$ Retrieve sk<sub>C</sub> from  $\sigma_{C}$ 



## 2-party ECDSA Conditional Signing



(pkA, skA)

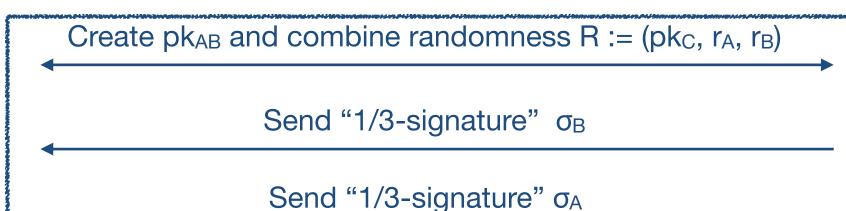
Condition: (pkc)



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Alice

Bob



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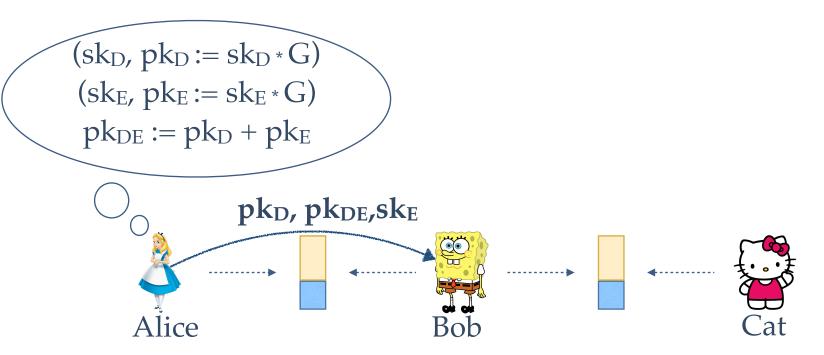
Learn skc

Compute  $\sigma_{C :=} \sigma * (\sigma_B)^{-1} * (\sigma_C)^{-1}$ Retrieve sk<sub>C</sub> from  $\sigma_C$ 

**RELEASE** 

#### **ECDSA-based PCN: Setup**

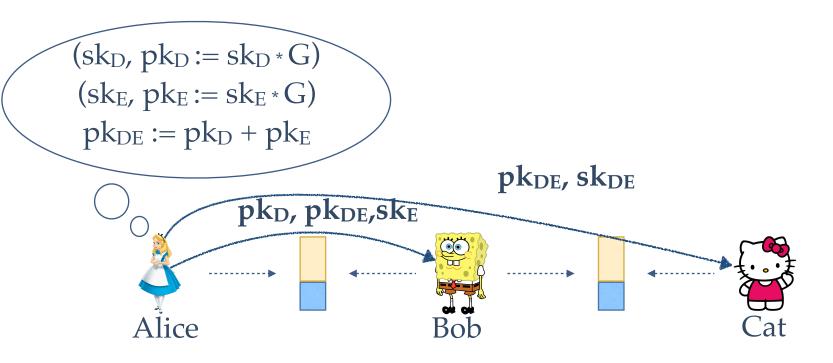
Multiple "chained" ECDSA conditional payments allow multi-hop payments in the presence of malicious intermediaries





## **ECDSA-based PCN: Setup**

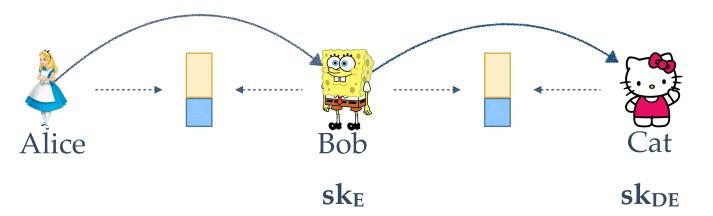
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#### **ECDSA-based PCN: Lock**

Multiple "chained" ECDSA conditional payments allow multi-hop payments in the presence of malicious intermediaries

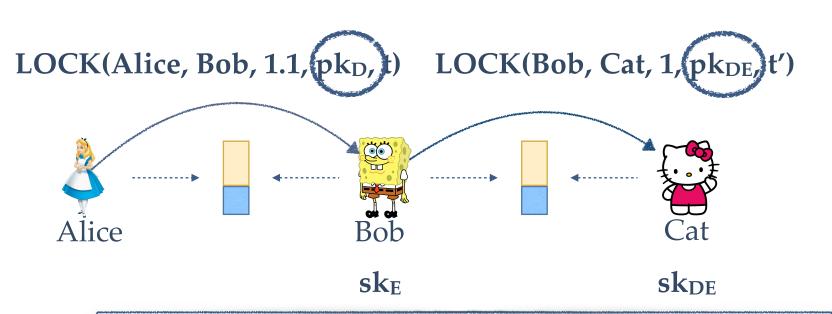
LOCK(Alice, Bob, 1.1, pk<sub>D</sub>, t) LOCK(Bob, Cat, 1, pk<sub>DE</sub>, t')





#### **ECDSA-based PCN: Lock**

Multiple "chained" ECDSA conditional payments allow multi-hop payments in the presence of malicious intermediaries

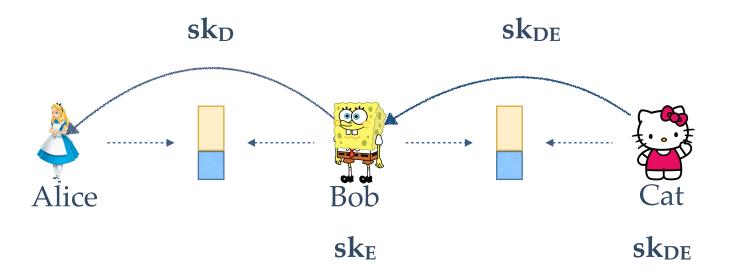


Randomized conditions in the path: Security and Privacy



#### **ECDSA-based PCN: Release**

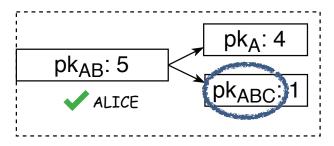
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#### **ECDSA-based PCN: Discussion**

- It can be extended to arbitrary number of hops
- It reduces transaction size for conditional payments

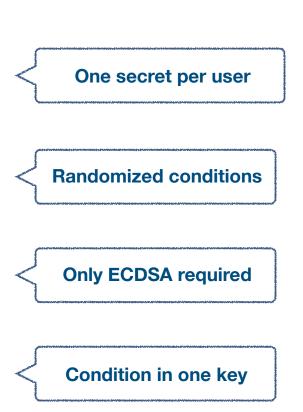


- Evaluation: <500 bytes communication. Few ms computation</p>
- Improve interoperability. Useful for other applications (e.g., atomic swaps and cross-chain payments)
- Compatible with Bitcoin



## **Summary Current ECDSA**

	Current PCN	ECDSA-based PCN
Security		
Privacy		
Interoperabili ty / Compatibility		
Reduced Tx Size		





## Summary

- More in the paper:
  - One-way homomorphic functions suffice for multihop locks in full script setting
  - Possible to combine OWH-Schnorr-ECDSA locks in the same path
  - Security and privacy modelled and proven in the Universal Composability Framework —> Composability guarantees
- Multi-hop locks implemented in the Lightning Network
- It enables a plethora of applications (e.g., atomic swaps and cross-chain payments)

